

Audio alarm

Definition

The Audio alarm appears differently, based on the Zero function. If it is activated or not:

■ Zero function is not activated:

The Audio alarm is started when the helium signal is exceeding a set point and called reject point.

■ Zero function is activated:

The audio alarm threshold is then called "floating". It is slightly set above the zero level and will be triggered for any rise of the helium signal.

 **Zero function**  C 120

General

At any time it is possible to adjust the audio volume:

■ to increase volume

■ to decrease volume



The audio alarm level varies from 0 to 8 (= 90 dBA)

Access authorization

 **Do you have access to this operation/function?**  C 30

Note

Adjustment process is different following user interface level of the operator:

■ user interface **level** ① or ② : access to **level** ④ with password.

 **To access to level** ④  C 40

■ user interface **level** ③ .

■ user interface **level** ④ .

Audio alarm

Adjust the audio alarm
with user level 3

Reminder ? *Operating principle of the control panel* C 20

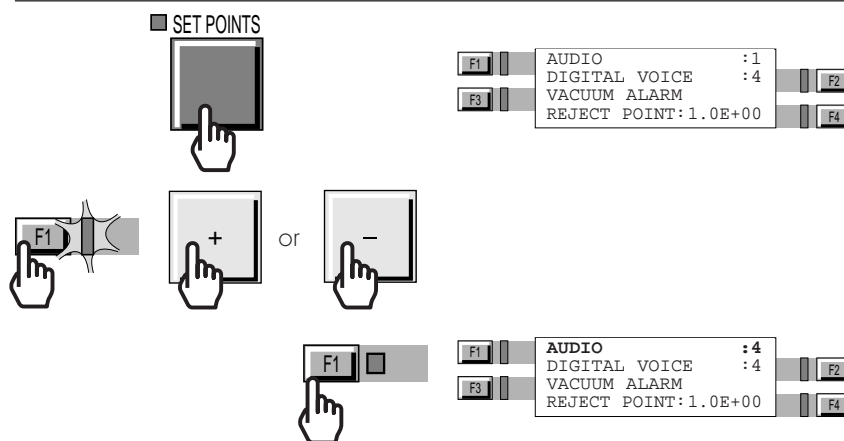


Press the key



activated

Adjust
audio alarm



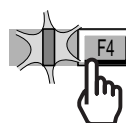
Vacuum/sniffing
alarm reject point

If Audio alarm is $\neq 0$, user should adjust vacuum and/or sniffing alarm reject point as follow:

- vacuum alarm reject point ⇔ ①
- sniffing alarm reject point ⇔ ②

①

Adjustment of vacuum alarm reject point

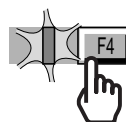


| | | | |
|----|-----------------------|-----|----|
| F1 | AUDIO | : 4 | F2 |
| F3 | DIGITAL VOICE | : 4 | F4 |
| | VACUUM ALARM | | |
| | REJECT POINT: 1.0E+00 | | |

Adjust vacuum alarm reject point.

| | | | |
|----|-----------------------|-----|----|
| F1 | AUDIO | : 4 | F2 |
| F3 | DIGITAL VOICE | : 4 | F4 |
| | VACUUM ALARM | | |
| | REJECT POINT: 1.0E-06 | | |

? *Adjustment of a value* C 20



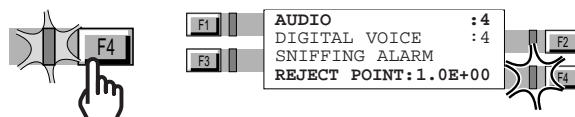
| | | | |
|----|-----------------------|-----|----|
| F1 | AUDIO | : 4 | F2 |
| F3 | DIGITAL VOICE | : 4 | F4 |
| | VACUUM ALARM | | |
| | REJECT POINT: 1.0E-06 | | |

Audio alarm

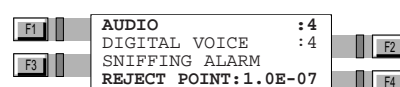
2 Adjustment of sniffing alarm reject point

User should be in sniffing test mode prior to the adjustment.

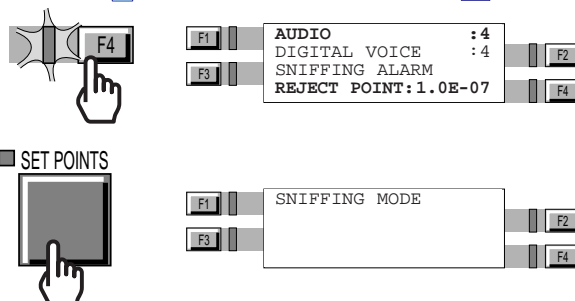
Sniffing test mode C 60



Adjust sniffing alarm reject point.



Adjustment of a value C 20



Adjust the audio alarm with user level 4

Reminder **Operating principle of the control panel** C 20

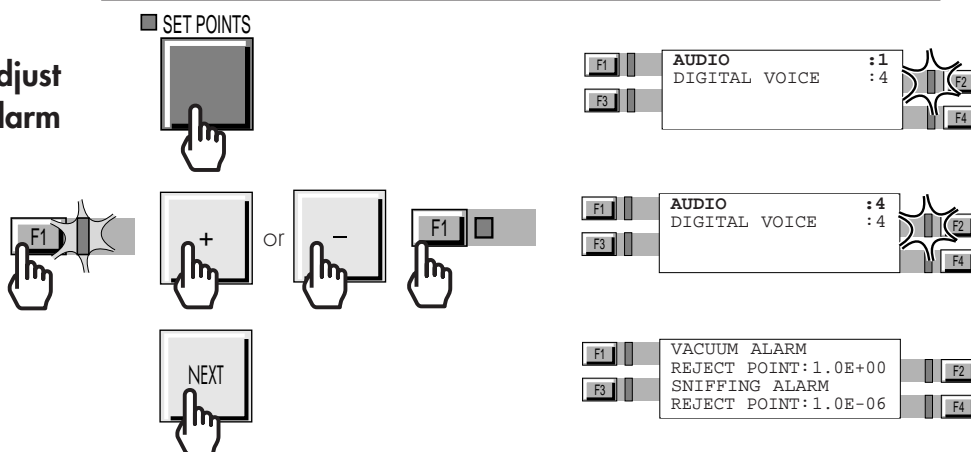


Press the key



activated

Adjust audio alarm



Vacuum/sniffing alarm reject point

If Audio alarm is $\neq 0$, user should adjust vacuum and/or sniffing alarm reject point as follow:

- vacuum alarm reject point 3
- sniffing alarm reject point 4

Audio alarm

3 Adjustment of vacuum alarm reject point

Adjust vacuum alarm reject point.

| | | |
|----|-----------------------|----|
| F1 | VACUUM ALARM | F2 |
| F3 | REJECT POINT: 1.0E+00 | F2 |
| | SNIFFING ALARM | F4 |
| | REJECT POINT: 1.0E-06 | |

| | | |
|----|-----------------------|----|
| F1 | VACUUM ALARM | F2 |
| F3 | REJECT POINT: 1.0E-08 | F2 |
| | SNIFFING ALARM | F4 |
| | REJECT POINT: 1.0E-06 | |

? Adjustment of a value C 20

| | | |
|----|-----------------------|----|
| F1 | VACUUM ALARM | F2 |
| F3 | REJECT POINT: 1.0E-08 | F2 |
| | SNIFFING ALARM | F4 |
| | REJECT POINT: 1.0E-06 | |

4 Adjustment of sniffing alarm reject point

Adjust sniffing alarm reject point.

| | | |
|----|-----------------------|----|
| F1 | VACUUM ALARM | F2 |
| F3 | REJECT POINT: 1.0E+00 | F2 |
| | SNIFFING ALARM | F4 |
| | REJECT POINT: 1.0E-06 | |

| | | |
|----|-----------------------|----|
| F1 | VACUUM ALARM | F2 |
| F3 | REJECT POINT: 1.0E+00 | F2 |
| | SNIFFING ALARM | F4 |
| | REJECT POINT: 1.0E-07 | |

? Adjustment of a value C 20

| | | |
|----|-----------------------|----|
| F1 | VACUUM ALARM | F2 |
| F3 | REJECT POINT: 1.0E+00 | F2 |
| | SNIFFING ALARM | F4 |
| | REJECT POINT: 1.0E-07 | |

■ SET POINTS

| | | |
|----|---------------|----|
| F1 | SNIFFING MODE | F2 |
| F3 | | F4 |