

## Audio alarm

**Definition** The Audio alarm appears differently, based on the Zero function. If it is activated or not:

■ **Zero function is not activated:**

The Audio alarm is started when the helium signal is exceeding a set point and called reject point.

■ **Zero function is activated:**

The audio alarm threshold is then called "floating". It is slightly set above the zero level and will be triggered for any rise of the helium signal.

 **Zero function**  C 120

**General** At any time it is possible to adjust the audio volume:

■ to increase volume

■ to decrease volume



The audio alarm level varies from 0 to 8 (= 90 dBA)

**Access authorization**  **Do you have access to this operation/function?**  C 30

**Note** Adjustment process is different following user interface level of the operator:

■ user interface **level**  or  : access to **level**  with password.

 **To access to level**   C 40

■ user interface **level**  .

■ user interface **level**  .

## Audio alarm

### Adjust the audio alarm with user level 3

Reminder **Operating principle of the control panel** C 20

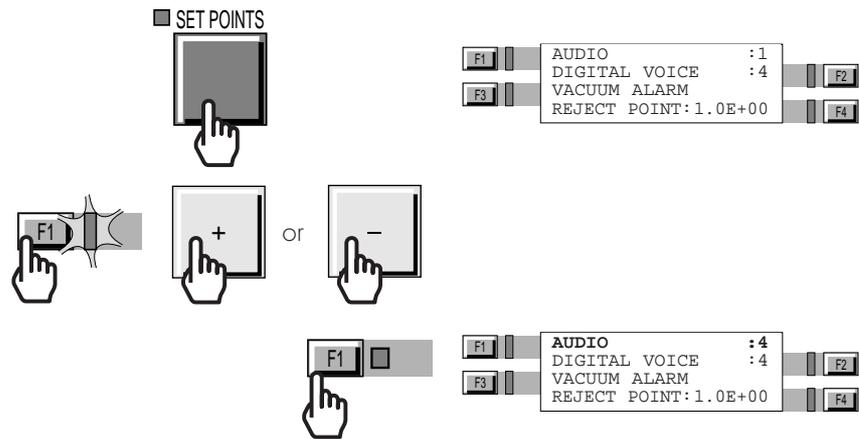


Press the key



activated

### Adjust audio alarm

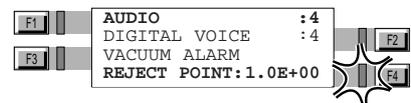
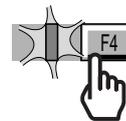


### Vacuum/sniffing alarm reject point

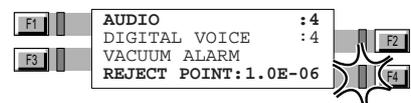
If Audio alarm is  $\neq 0$ , user should adjust vacuum and/or sniffing alarm reject point as follow:

- vacuum alarm reject point ①
- sniffing alarm reject point ②

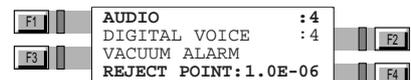
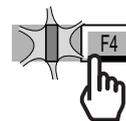
### ① Adjustment of vacuum alarm reject point



Adjust vacuum alarm reject point.



**Adjustment of a value** C 20

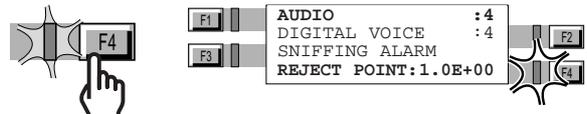


## Audio alarm

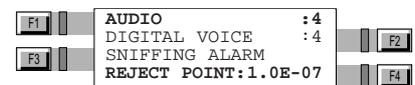
### 2 Adjustment of sniffing alarm reject point

User should be in sniffing test mode prior to the adjustment.

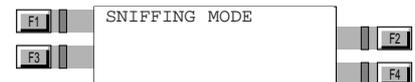
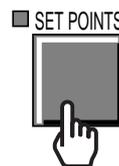
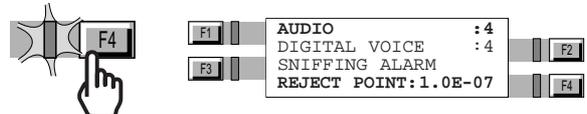
**Sniffing test mode** C 60



Adjust sniffing alarm reject point.



**Adjustment of a value** C 20



### Adjust the audio alarm with user level

**Reminder** **Operating principle of the control panel** C 20

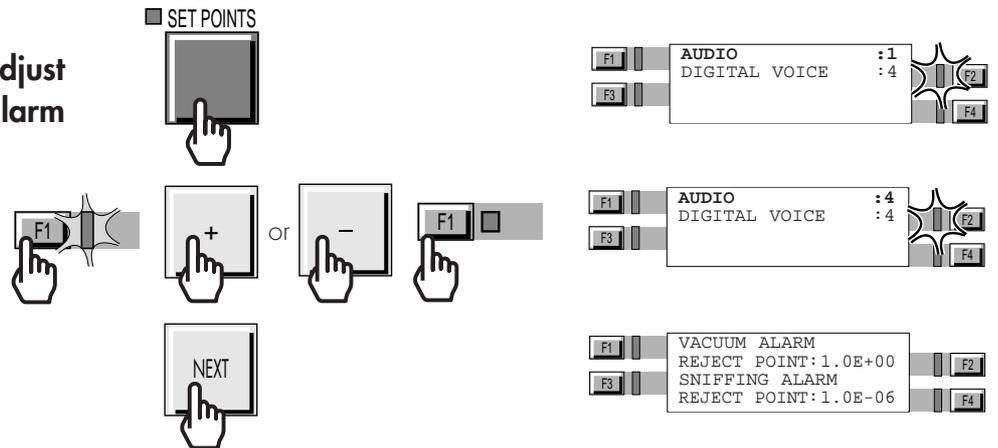


Press the key



activated

### Adjust audio alarm



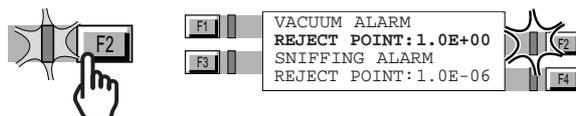
### Vacuum/sniffing alarm reject point

If Audio alarm is  $\neq 0$ , user should adjust vacuum and/or sniffing alarm reject point as follow:

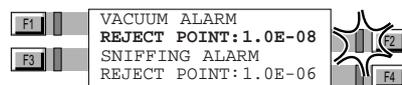
- vacuum alarm reject point 3
- sniffing alarm reject point 4

## Audio alarm

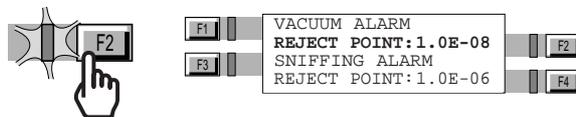
### 3 Adjustment of vacuum alarm reject point



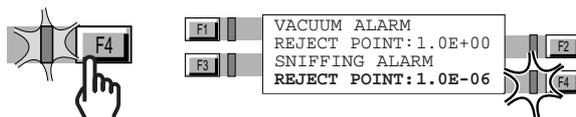
Adjust vacuum alarm reject point.



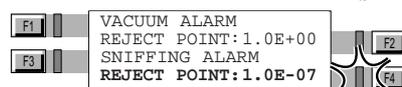
Adjustment of a value C 20



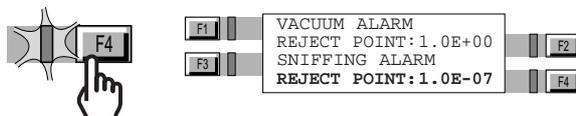
### 4 Adjustment of sniffing alarm reject point



Adjust sniffing alarm reject point.



Adjustment of a value C 20



SET POINTS

